



Links to the PE National Curriculum

- Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.
- They should be able to engage in competitive (both against self and against others) physical activities.
- Pupils should be taught to master basic movements including running, jumping, throwing as well as developing balance, agility and co-ordination.

Official Athletic Events

Running

Sprinting

100m, 200m, 400m

Hurdles

Relay

Middle distance

800m, 1500m

Long distance

5,000, 10,000

Steeplechase

Jumping

Long jump

Jump for distance

Triple jump

Jump for distance

High jump

Jump for height

Pole vault

Jump for height

Throwing

Discus

Fling throw

Shot

Push throw

Hammer

Fling throw

Javelin

Pull throw

Key Vocabulary:

Encourage pupils to use this language in your lessons.

Speed • **Jog** • **Sprint** • **Pace** • **Balance**

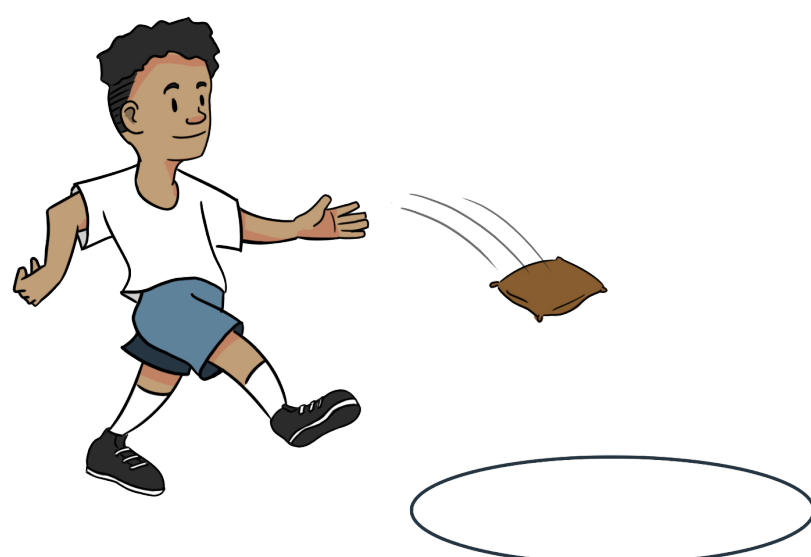
Direction • **Take off** • **Landing** • **Swing**

Height • **Distance** • **Overarm** • **Underarm**

Key Skills: Physical

Key Skills: S.E.T

- | | |
|---|--|
| <ul style="list-style-type: none"> • Running at different speeds • Combining running and jumping • Agility and coordination • Jumping for distance • Jumping for height • Throwing for distance | <ul style="list-style-type: none"> • Social: Working safely • Social: Collaborating with others • Emotional: Working independently • Emotional: Determination • Thinking: Observing and providing feedback • Thinking: Exploring ideas |
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Teacher Glossary

Pace: the speed at which a performer runs

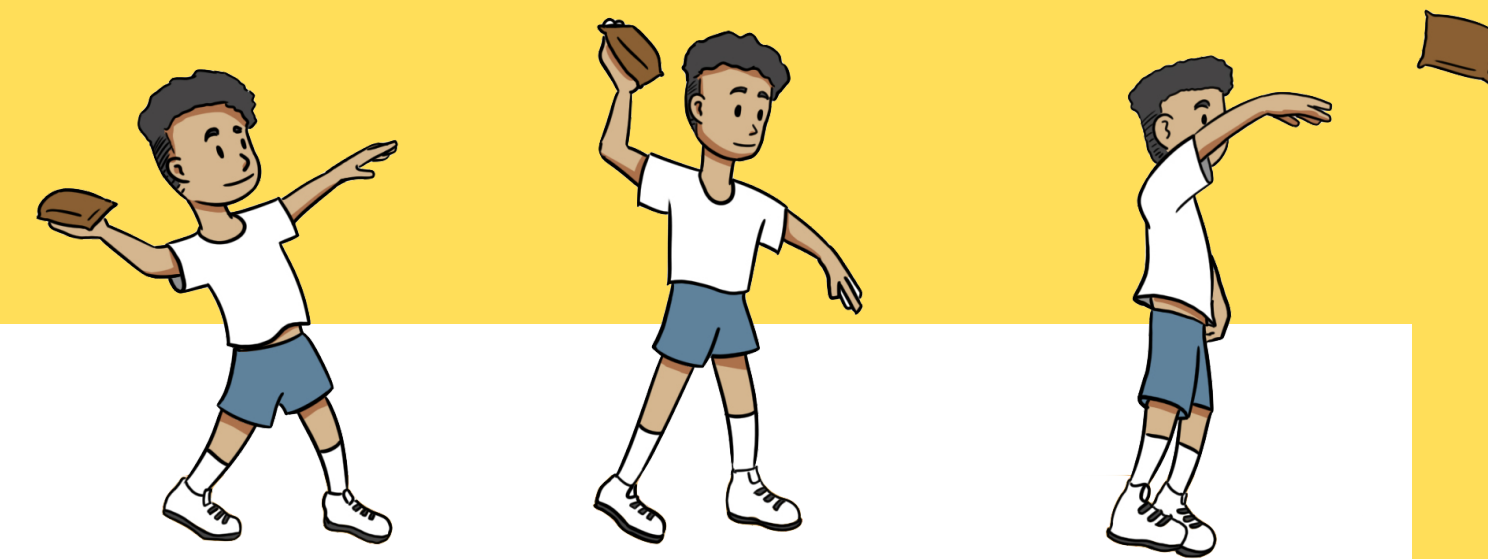
Agility: the ability to change direction quickly and easily

Jump: take off and land on two feet

Hop: take off on one foot and land on the same foot

Co-ordination: to move different body parts at the same time

Where this unit sits



Assessment Criteria

Year 1

- I am able to throw towards a target.
- I am beginning to link running and jumping movements.
- I am beginning to show balance and co-ordination when changing direction.
- I am developing over arm throwing.
- I can recognise changes in my body when I do exercise.
- I can run at different speeds.
- I can work with others and make safe choices.
- I try my best.
- I understand the difference between a jump, a leap and a hop and can choose which allows me to jump the furthest.

Year 2

- I can describe how my body feels during exercise.
- I can identify good technique.
- I can jump and land with control.
- I can link running and jumping movements with some control and balance.
- I can use an overarm throw to help me to throw for distance.
- I can work with others, taking turns and sharing ideas.
- I show balance and co-ordination when running at different speeds and in different directions.
- I try my best.

Year 3

- I am developing jumping for distance and height.
- I can identify when I was successful.
- I can take part in a relay activity, remembering when to run and what to do.
- I can throw a variety of objects, changing my action for accuracy and distance.
- I can use different take off and landings when jumping.
- I can use key points to help me to improve my sprinting technique.
- I can work with a partner and in a small group, sharing ideas.
- I show determination to achieve my personal best.
- I understand the benefits of exercise.
- I understand why it is important to warm up.

Progression of Skills Ladder

Other units that progress into this activity are:

Ball Skills

Fundamentals

Games

Running

Develop the sprinting technique and apply it to relay events.

Running

Develop fluency and rhythm when running over obstacles.

Year 3

Jumping

Develop technique in a range of approaches and take off positions.

Jumping

Develop jumping for height and safety on landing.

Throwing

Explore the technique for a pull throw.

Running

Develop the sprinting action and explore rhythm when running over obstacles.

Jumping

Develop jumping, hopping and skipping actions.

Year 2

Jumping

Explore safely jumping for distance and height.

Throwing

Develop overarm throwing for distance.

Running

Explore running at different speeds. and explore running over obstacles.

Jumping

Develop balance whilst jumping and landing.

Year 1

Jumping

Explore hopping, jumping and leaping for distance.

Throwing

Explore throwing for distance and accuracy.

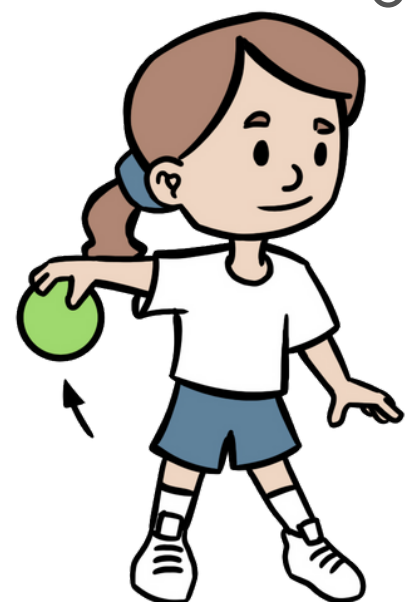
Knowledge Organiser: Ball Skills Year 2

Links to the PE National Curriculum

- Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and co-operative physical activities, in a range of increasingly challenging situations.
- Pupils should be taught to master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.

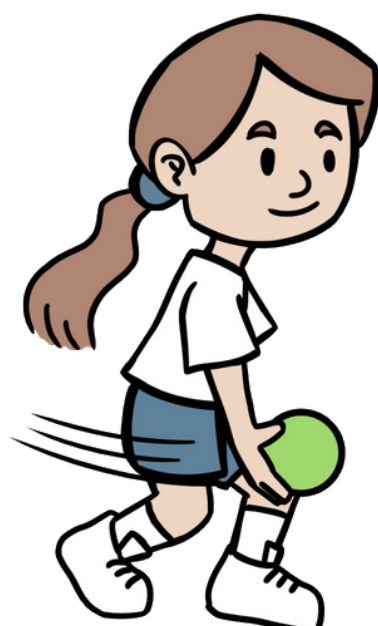
Key Skills: Physical

- Rolling
- Kicking
- Throwing
- Catching
- Bouncing
- Dribbling



Key Skills: S.E.T

- Social: Co-operation
- Social: Communication
- Social: Leadership
- Social: Supporting others
- Emotional: Honesty
- Emotional: Perseverance
- Emotional: Challenging myself
- Thinking: Using tactics
- Thinking: Exploring actions



Examples of games that use ball skills

Target Games	Invasion	Striking & Fielding	Net & Wall
Boules	Netball		
Boccia	Football	Rounders	Tennis
New Age Kurling	Tag Rugby	Cricket	Volleyball
Dodgeball	Handball	Baseball	Badminton
	Basketball		

Key Vocabulary:

Encourage pupils to use this language in your lessons.

*Year 2 would use Year 1 and Year 2 vocabulary

Year 2

- Overarm
- Distance
- Dribble
- Underarm
- Collect
- Target

Teacher Glossary

Dribble: To move the ball using your feet or your hands.

Track: To track is when a player moves their body to get in line with a ball that is coming towards them.

Send: To pass to someone with using either your feet or hands.

Receive: To collect or stop a ball that is sent to you using either your hands or feet.

Where this unit sits



Assessment Criteria

Year 1

- I am beginning to catch with two hands.
- I am beginning to dribble a ball with my hands and feet.
- I am beginning to understand simple tactics.
- I can recognise changes in my body when I do exercise.
- I can roll and throw with some accuracy towards a target.
- I can say when someone was successful.
- I can track a ball that is coming towards me.
- I can work co-operatively with a partner.

Year 2

- I am beginning to provide feedback using key words.
- I am beginning to understand and use simple tactics.
- I can describe how my body feels during exercise.
- I can dribble a ball with my hands and feet with some control.
- I can roll and throw a ball to hit a target.
- I can send and receive a ball using both kicking and throwing and catching skills.
- I can track a ball and collect it.
- I can work co-operatively with a partner and a small group.

Year 3

- I can track the path of a ball that is not sent directly to me.
- I can throw with accuracy and increasing consistency to a target.
- I can show a variety of throwing techniques.
- I can catch different sized objects with increasing consistency with two hands.
- I can dribble a ball with control.
- I can share ideas and work with others to create a game.
- I can persevere when learning a new skill.
- I can provide feedback using key words.

Progression of Skills Ladder

Sending Send a ball with accuracy and increasing consistency to a target.	Catching Catch a range of objects with increasing consistency.	Year 3	Tracking Track a ball not sent directly.	Dribbling Dribble a ball with hands and feet with control.
Sending Roll, throw and kick a ball to hit a target.	Catching <ul style="list-style-type: none"> • Develop catching a range of objects with two hands. • Catch with and without a bounce. 	Year 2	Tracking Consistently track and collect a ball being sent directly.	Dribbling Dribble a ball with hands and feet with some control.
Sending Roll and throw with some accuracy towards a target.	Catching <ul style="list-style-type: none"> • Begin to catch with two hands. • Catch after a bounce. 	Year 1	Tracking Track a ball being sent directly.	Dribbling Begin to dribble with hands and feet.

Knowledge Organiser: Dance Y2

Links to the PE National Curriculum

- Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.
- Pupils should be taught to perform dances using simple movement patterns

Key Skills: Physical

- Travel
- Copying and performing actions
- Using dynamics
- Using pathways, expression and speed
- Balance
- Coordination



Key Skills: S.E.T

- Social: Respect
- Social: Consideration
- Social: Sharing ideas
- Social: Decision making with others
- Emotional: Acceptance
- Emotional: Confidence
- Thinking: Selecting and applying actions
- Thinking: Counting
- Thinking: Observing and providing feedback
- Thinking: Creating

Performance Ideas

- Performing in front of the class can be a daunting task for some pupils. Be mindful to introduce this gradually by encouraging pupils to perform without forcing them. Performance is an important part of dance but can also be time consuming if not structured correctly.

Performing, some good ideas:

- Create an environment in which pupils feel safe to perform by teaching the audience how to be respectful.
- Help the audience to structure their feedback with positive comments first, followed by areas to improve.
- Encourage pupils to use the correct dance terminology in their feedback.
- Ways to perform: half the class to the other half, one individual to another, one pair to another, three groups at a time etc.

Key Vocabulary:

Encourage pupils to use this language in your lessons.

- Counts
- Action
- Travel
- Shape
- Direction
- Speed
- Level
- Space
- Balance
- Timing
- Mirror
- Pathway

Teacher Glossary

Counts: A performer uses counts to stay in time with the music and / or other performers.

Action: The movement a dancer does e.g. travel, jump, kick.

Dynamics: How an action is performed e.g. quickly, slowly, gently.

Level: High, medium and low.

Pathway: Designs traced in space (on the floor or in the air).

Mirroring: Reflecting the movements of another person as if they are a mirror image.

Where this unit sits



Assessment Criteria

Year 1

- I am beginning to use counts.
- I can copy, remember and repeat actions.
- I can move confidently and safely.
- I can use different parts of the body in isolation and together.
- I can work with others to share ideas and select actions.
- I choose appropriate movements for different dance ideas.
- I recognise changes in my body when I do exercise.
- I say what I liked about someone else's performance.
- I show some sense of dynamic and expressive qualities in my dance.

Year 2

- I am beginning to provide feedback using key words.
- I can copy, remember, repeat and create dance phrases.
- I can describe how my body feels during exercise.
- I can show a character and idea through the actions and dynamics I choose.
- I can use counts to stay in time with the music.
- I can work with a partner using mirroring and unison in our actions.
- I show confidence to perform.

Year 3

- I am respectful of others when watching them perform.
- I can provide feedback using key words.
- I can repeat, remember and perform a dance phrase.
- I can use counts to keep in time with a partner and group.
- I can use dynamic and expressive qualities in relation to an idea.
- I can work with a partner and in a small group, sharing ideas.
- I create short dance phrases that communicate the idea.
- I understand the benefits of exercise.

Progression of Skills Ladder

Actions Create actions in response to a stimulus individually and in groups.	Dynamics Use dynamics effectively to express an idea.	Year 3	Space Use directions to transition between formations.	Relationships Develop an understanding of formations.	Performance Perform short, self-choreographed phrases showing and awareness of timing.
Actions Accurately remember, repeat and link actions to express an idea.	Dynamics Develop an understanding of dynamics.	Year 2	Space Develop the use of pathways and travelling actions to include levels.	Relationships Explore working with a partner using unison, matching and mirroring.	Performance Develop the use of facial expressions in their performance.
Actions Copy, remember and repeat actions to represent a theme. Explore creating their own actions in relation to a theme.	Dynamics Explore varying speeds to represent an idea.	Year 1	Space Explore pathways within their performances.	Relationships Begin to explore actions and pathways with a partner.	Performance Begin to use counts within their performance.



Links to the PE National Curriculum

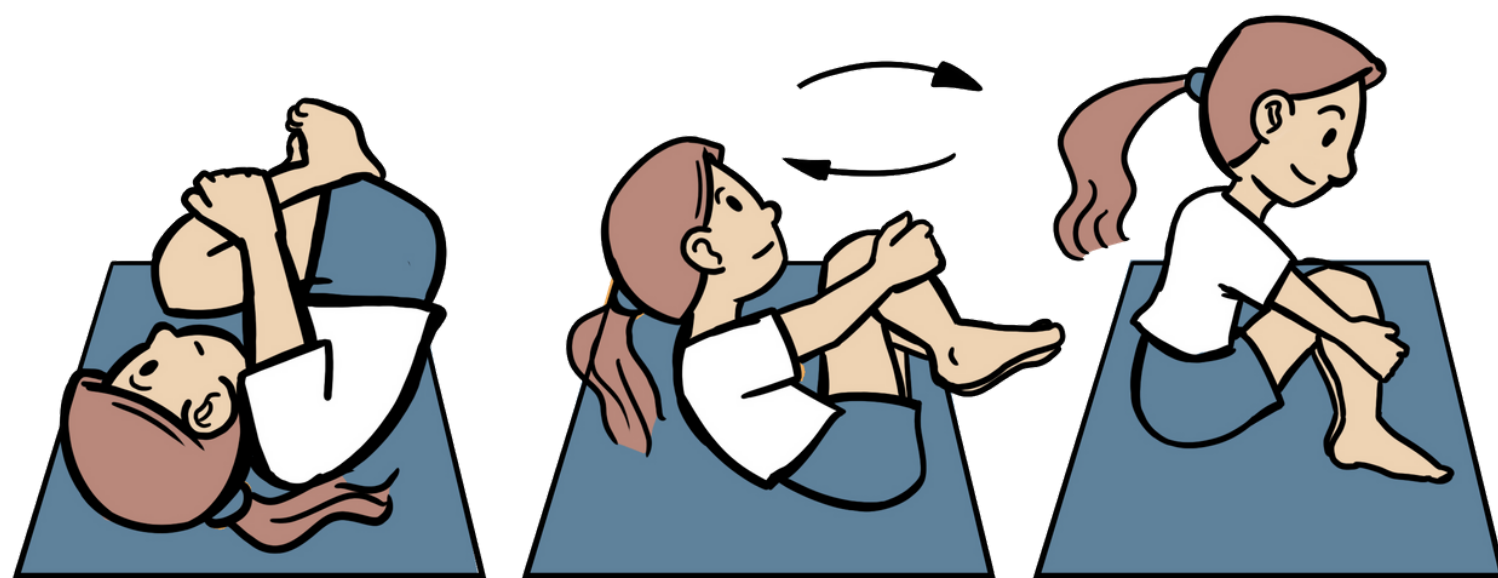
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- Pupils should be taught to master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.

Key Skills: Physical

- Shapes
- Balances
- Shape jumps
- Travelling movements
- Take off and landing
- Barrel roll
- Straight roll
- Forwards roll

Key Skills: S.E.T

- Social: Sharing
- Social: Working safely
- Emotional: Confidence
- Emotional: Independence
- Thinking: Observing and providing feedback
- Thinking: Selecting and applying actions



Ways to improve a sequence

- **Starting and finishing position:** Include a starting and finishing position.
- **Level:** Use a variety of levels. Can you explore that balance, shape, jump on a different level?
- **Action:** Include a variety of actions such as a jump, balance, travel, shape.
- **Balance:** Hold your balances with good extension and clear shapes for 3 - 5 seconds.
- **Body tension:** Squeeze your muscles to create and hold strong clear shapes.
- **Direction:** Vary the direction used within a sequence e.g. forwards, backwards, sideways.
- **Speed:** Vary the speed used within a sequence e.g. fast and slow.

Key Vocabulary:

Encourage pupils to use this language in your lessons.

- | | | | |
|-------------|----------|-----------|------------|
| • Action | • Travel | • Balance | • Jump |
| • Direction | • Roll | • Link | • Sequence |
| • Straddle | • Pike | • Tuck | • Star |
| | | | • Level |

Teacher Glossary

Shapes: E.g. tuck, pike, straddle, dish, arch, star.

Action: The skill a gymnast uses in their sequence e.g. travel, jump, shape, balance, roll.

Level: High, medium and low.

Sequence: A number of actions linked together.

Body tension: Squeezing muscles to help to stay strong when performing actions. Having good body tension improves the quality of an action.

Where this unit sits



Assessment Criteria

Year 1

- I am confident to perform in front of others.
- I can link simple actions together to create a sequence.
- I can make my body tense, relaxed, stretched and curled.
- I can recognise changes in my body when I do exercise.
- I can remember and repeat actions and shapes.
- I can say what I liked about someone else's performance.
- I can use apparatus safely and wait for my turn.

Year 2

- I am beginning to provide feedback using key words.
- I am proud of my work and confident to perform in front of others.
- I can describe how my body feels during exercise.
- I can perform the basic gymnastic actions with some control and balance.
- I can plan and repeat simple sequences of actions.
- I can use directions and levels to make my work look interesting.
- I can use shapes when performing other skills.
- I can work safely with others and apparatus.

Year 3

- I can adapt sequences to suit different types of apparatus.
- I can choose actions that flow well into one another.
- I can choose and plan sequences of contrasting actions.
- I can complete actions with increasing balance and control.
- I can move in unison with a partner.
- I can provide feedback using key words.
- I understand the benefits of exercise.
- I use a greater number of my own ideas for movements in response to a task.
- With help, I can recognise how performances could be improved.

Progression of Skills Ladder

Shapes Explore matching and contrasting shapes.	Balances Explore point and patch balances and transition smoothly into and out of them.	Year 3	Rolls Develop the straight, barrel, and forward roll.	Jumps Develop stepping into shape jumps with control.
Shapes Explore using shapes in different gymnastic balances.	Balances Remember, repeat and link combinations of gymnastic balances.	Year 2	Rolls Explore barrel, straight and forward roll and put into sequence work.	Jumps Explore shape jumps and take off combinations.
Shapes Explore basic and still shapes straight, tuck, straddle, pike.	Balances Perform balances making their body tense, stretched and curled.	Year 1	Rolls Explore barrel, straight and forward roll progressions.	Jumps Explore shape jumps including jumping off low apparatus.

Knowledge Organiser: Invasion Games Year 1 and Year 2

Links to the PE National Curriculum

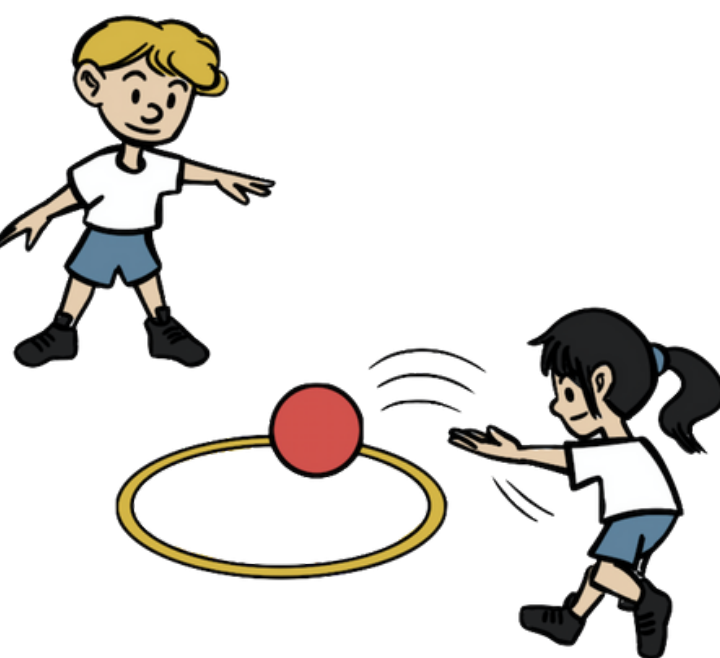
- Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.
- They should be able to engage in competitive (both against self and against others) physical activities.
- Participate in team games, developing simple tactics for attacking and defending.

Key Skills: Physical

- Throwing
- Catching
- Kicking
- Dribbling with hands
- Dribbling with feet
- Dodging
- Finding space

Key Skills: S.E.T

- Social: Cooperation
- Social: Communication
- Social: Supporting and encouraging others
- Social: Respect and kindness towards others
- Emotional: Honesty and fair play
- Emotional: Managing emotions
- Thinking: Connecting information
- Thinking: Decision making
- Thinking: Recalling information



Key principles of invasion games

Attacking	Defending
Score goals	Stop goals
Create space	Deny space
Maintain possession	Gain possession
Move the ball towards goal	

Examples of Invasion Games

Basketball
Netball

Football
Hockey
Lacrosse

Rugby
Handball

Key Vocabulary:

Encourage pupils to use this language in your lessons.

*Year 2 would use Year 1 and Year 2 vocabulary

Year 1

- Safely
- Defender
- Dribbling
- Pass
- Attacker
- Space
- Points
- Score
- Team

Year 2

- Possession
- Send
- Teammate
- Chest pass
- Received
- Goal
- Dodge
- Bounce pass

Teacher Glossary

Interception: Catching a pass made by an opposing player

Possession: When a team has the ball they are in possession

Marking: When a player defends an opponent

Getting free: When an attacking player moves to lose their defender

Where this unit sits



EYFS Early Learning Goals

- Physical: I can handle equipment effectively.
- Physical: I can move confidently in a range of ways.
- Physical: I can safely negotiate space.
- Physical: I can show good control and co-ordination in small and large movements.
- Physical: I can talk about ways to keep healthy and safe.
- Physical: I know the importance for good health and physical exercise.
- Social: I am sensitive to others' feelings.
- Social: I play co-operatively, taking turns.
- Emotional: I am confident to try new activities.
- Emotional: I ask for help if needed.
- Thinking: I can talk about my own ideas and use them in response to a task.
- Thinking: I understand and follow rules.

Assessment Criteria

Year 1

- I am beginning to dribble a ball with my hands and feet.
- I can change direction to move away from a defender.
- I can recognise space when playing games.
- I can send and receive a ball with hands and feet.
- I can use simple rules to play fairly.
- I know when I am successful. I move my feet to stay with another player when defending.
- I recognise changes in my body when I do exercise.
- I understand when I am a defender and when I am an attacker.

Year 2

- I am beginning to provide feedback using key words.
- I can describe how my body feels during exercise.
- I can dribble a ball with my hands and feet with increasing control.
- I can find space away from others when playing games.
- I can move with a ball towards my goal.
- I can send and receive a ball with increasing consistency with hands and feet.
- I can stay close to another player to try to stop them from getting the ball.
- I understand the rules and can use them to keep a game going.
- I understand what to do when I am an attacker and a defender.

Year 3

Assessment criteria for the Invasion Games units in Year 3

Progression of Skills Ladder

Other units that progress into this activity are:

Games
Ball Skills
Fundamentals
Sending and Receiving

Sending & receiving Explore S&R abiding by the rules of the game.	Dribbling Explore dribbling the ball abiding by the rules of the game under some pressure.	Year 3	Attacking Developing movement skills to lose a defender. Explore shooting actions in a range of invasion games.	Defending Track opponents to limit their scoring opportunities.	Space Develop moving with a ball towards goal with some control.
Sending & receiving Developing S&R with increased control.	Dribbling Explore dribbling with hands and feet with increasing control on the move.	Year 2	Attacking Developing moving into space away from defenders.	Defending Explore staying close to other players to try and stop them getting the ball.	Space Explore moving with a ball towards goal.
Sending & receiving Explore S&R with hands and feet to a partner.	Dribbling Explore dribbling with hands and feet.	Year 1	Attacking Explore changing direction to move away from a partner.	Defending Explore tracking and move to stay with a partner.	Space Recognise good space when playing games.
Sending & receiving Explore S&R with hands and feet using a variety of equipment.	Dribbling Explore dropping and catching with two hands and moving a ball with their feet.	EYFS	Attacking & defending Explore changing direction and tagging games.	Space Recognise their own space.	

Links to the PE National Curriculum

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- Pupils should be taught to master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities.
- Pupils should be taught to participate in team games, developing simple tactics for attacking and defending.

Key Skills: Physical

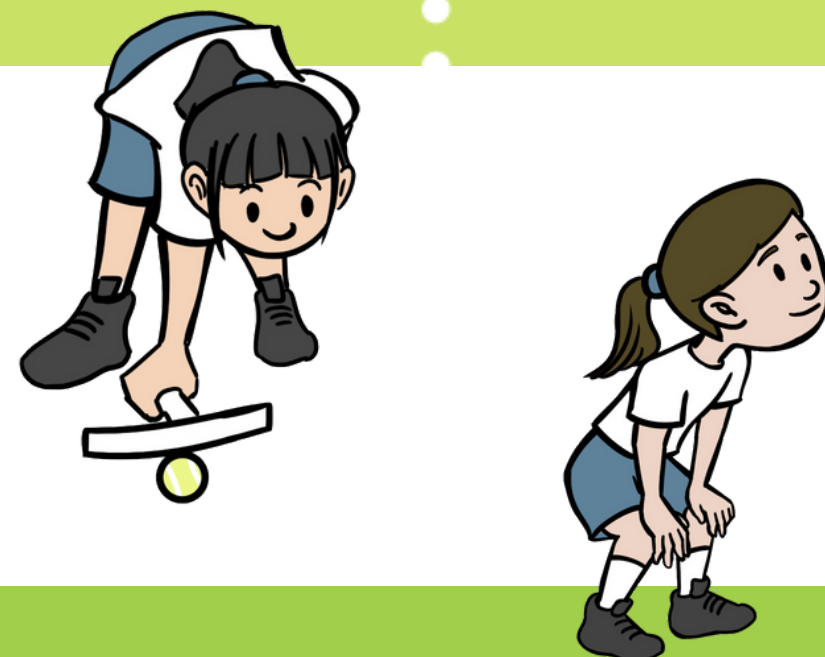
- Throwing
- Catching
- Hitting a ball
- Tracking a ball

Key Skills: S.E.T

- Social: Respect
- Social: Communication
- Emotional: Honesty and fair play
- Emotional: Determination
- Thinking: Decision making
- Thinking: Using simple tactics
- Thinking: Recalling information
- Thinking: Comprehension

Key principles of net and wall games

Attacking	Defending
Score points	Limit points
Create space	Deny space
Placement of an object	Consistently return an object



Examples of Net and Wall Games

Tennis

Badminton

Volleyball

Key Vocabulary:

Encourage pupils to use this language in your lessons.
*Year 2 would use Year 1 and Year 2 vocabulary

Year 1

- Safely
- Ready position
- Partner
- Score
- Racket
- Net
- Underarm
- Space
- Points

Year 2

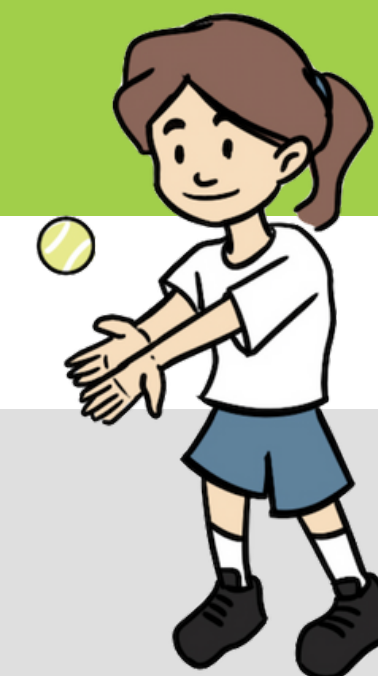
- Receive
- Opponent
- Quickly
- Trap
- Defend
- Return
- Collect
- Against

Teacher Glossary

Trap: To stop or trap a rolled ball on the floor using a tennis racket

Ready position: Feet shoulder width apart, knees bent, used to be able to move to the ball quickly

Where this unit sits



EYFS Early Learning Goals

- Physical: I can handle equipment effectively.
- Physical: I can move confidently in a range of ways.
- Physical: I can safely negotiate space.
- Physical: I can show good control and co-ordination in small and large movements.
- Physical: I can talk about ways to keep healthy and safe.
- Physical: I know the importance for good health and physical exercise.
- Social: I am sensitive to others' feelings.
- Social: I play co-operatively, taking turns.
- Emotional: I am confident to try new activities.
- Emotional: I ask for help if needed.
- Thinking: I can talk about my own ideas and use them in response to a task.
- Thinking: I understand and follow rules.

Assessment Criteria

Year 1

- I can hit a ball using a racket.
- I can throw a ball to land over the net and into the court area.
- I can track balls and other equipment sent to me.
- I can use a ready position to move to the ball.
- I know how to score points.
- I recognise changes in my body when I do exercise.
- I show honesty and fair play when playing against an opponent.

Year 2

- I can defend space on my court using the ready position.
- I can describe how my body feels during exercise.
- I can hit a ball over the net and into the court area.
- I can throw accurately to a partner.
- I can use simple tactics to make it difficult for an opponent.
- I know how to score points and can remember the score.
- I show good sportsmanship when playing against an opponent.

Year 3

Assessment criteria for the Net and Wall Games units in Year 3

Progression of Skills Ladder

Other activities that progress into this unit are:

Games
Ball Skills
Fundamentals
Sending and Receiving

Shots Explore returning a ball using focus shots such as the forehand and backhand.	Serving Explore serving from an underarm serve.	Year 3	Rallying Explore rallying with a forehand.	Footwork Consistently use and return to the ready position in between shots.
Hitting Develop hitting a dropped ball over a net.	Feeding Accurately underarm throw over a net to a partner.	Year 2	Rallying Explore underarm rallying with a partner catching after one bounce.	Footwork Consistently use the ready position to move towards a ball.
Hitting Explore hitting a dropped ball with a racket.	Feeding Throw a ball over a net to land into the court area.	Year 1	Rallying Explore underarm rallying with a partner.	Footwork Use the ready position to move towards a ball.
Hitting Explore hitting a ball with their hands.	Feeding and Rallying Explore sending a ball to a partner.	EYFS	Footwork Explore changing direction, running and stopping.	

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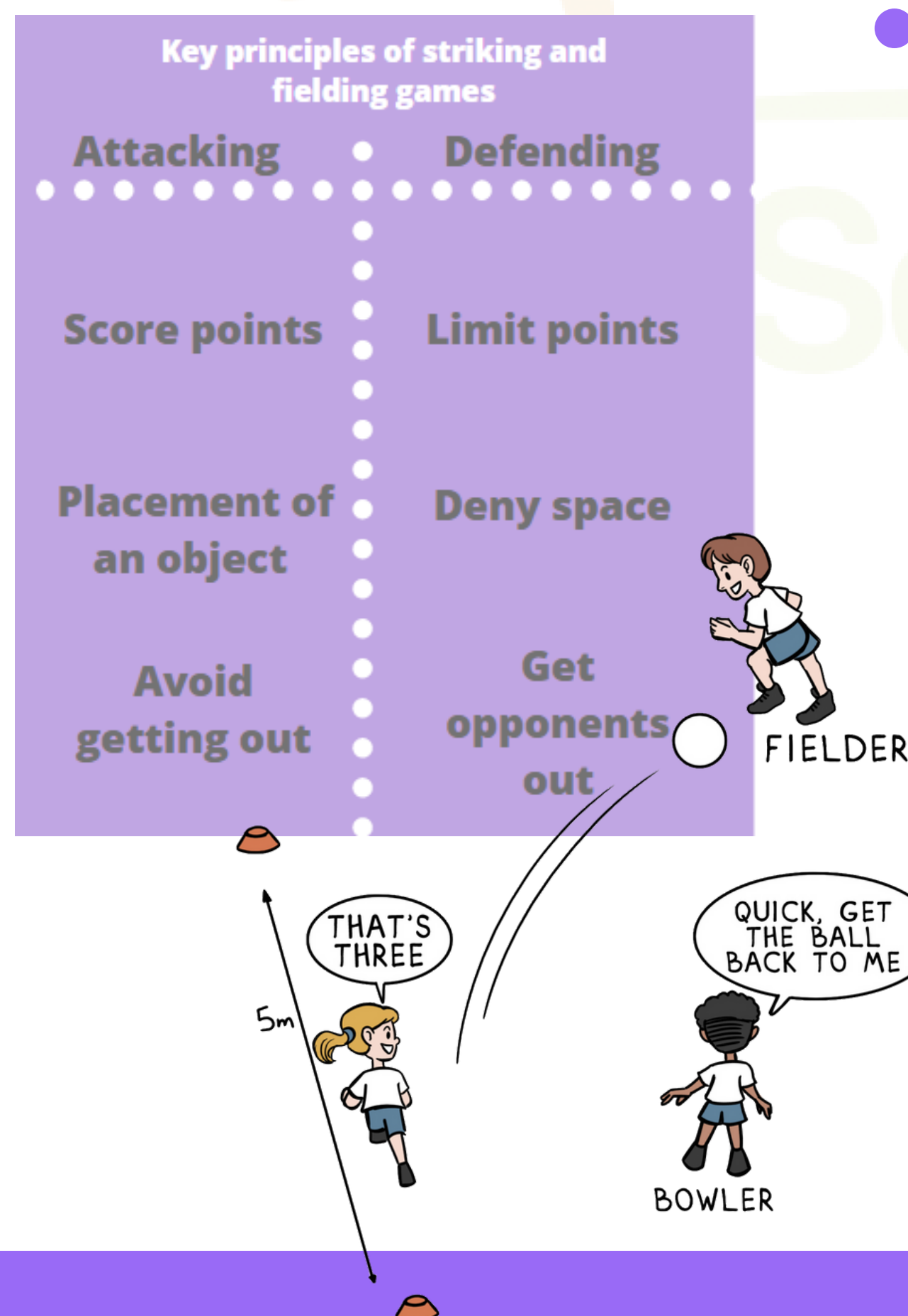
- Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.
- They should be able to engage in competitive (both against self and against others) physical activities.
- Participate in team games, developing simple tactics for attacking and defending.

Key Skills: Physical

- Throwing
- Catching
- Retrieving a ball
- Tracking a ball
- Striking a ball

Key Skills: S.E.T

- Social: Communication
- Social: Supporting and encouraging others
- Social: Consideration of others
- Emotional: Perseverance
- Emotional: Honesty and fair play
- Thinking: Using tactics
- Thinking: Selecting and applying skills
- Thinking: Decision making



Examples of Striking and Fielding Games

Cricket

**Rounders
Softball**

Baseball

Key Vocabulary:

Encourage pupils to use this language in your lessons.

*Year 2 would use Year 1 and Year 2 vocabulary

Year 1

- Throw
- Points
- Target
- Pass
- Space
- Score
- Team
- Hit
- Catch

Year 2

- Send
- Runs
- Teammate
- Received
- Batter
- Bowler
- Fielder

Teacher Glossary

Fielder: A player on the fielding team, especially one other than the bowler or backstop / wicket keeper.

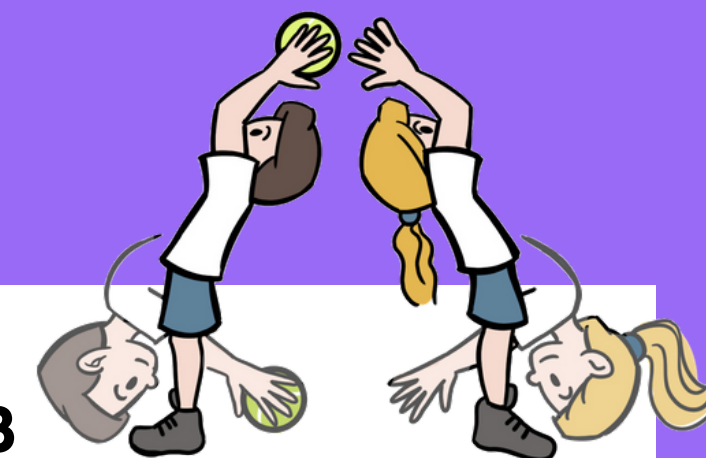
Batter: A player on the batting team.

Runs: The unit of scoring.

Bowler: The player who starts the game by bowling to the batter.

Track: When fielding, to track is when a player moves their body to get in line with a ball that is coming towards them.

Where this unit sits



EYFS Early Learning Goals

- Physical: I can handle equipment effectively.
- Physical: I can move confidently in a range of ways.
- Physical: I can safely negotiate space.
- Physical: I can show good control and co-ordination in small and large movements.
- Physical: I can talk about ways to keep healthy and safe.
- Physical: I know the importance for good health and physical exercise.
- Social: I am sensitive to others' feelings.
- Social: I play co-operatively, taking turns.
- Emotional: I am confident to try new activities.
- Emotional: I ask for help if needed.
- Thinking: I can talk about my own ideas and use them in response to a task.
- Thinking: I understand and follow rules.

Year 1

- I can catch a beanbag and a medium-sized ball.
- I can recognise changes in my body when I do exercise.
- I can roll a ball towards a target.
- I can strike a ball using my hand.
- I can track a ball that is coming towards me.
- I know how to score points.
- I play fairly against an opponent.
- I understand the rules and I am beginning to use these to play fairly.
- I understand when I am successful.

Year 2

- I am beginning to provide feedback using key words.
- I am developing underarm and overarm throwing skills.
- I can describe how my body feels during exercise.
- I can roll a ball to hit a target.
- I can sometimes hit a ball using a racket.
- I can track a ball and collect it.
- I can use simple tactics.
- I know how to score points and can remember the score.
- I understand the rules of the game and can use these to play fairly in a small group.

Year 3

Assessment criteria for the Striking and Fielding Games units in Year 3

Progression of Skills Ladder

Other units that progress into this activity are:

Games
Ball Skills
Fundamentals
Sending and Receiving

Striking Begin to strike a bowled ball using different equipment.	Fielding Explore bowling and fielding skills to include a two-handed pick up and long and short barriers.	Year 3	Throwing Use overarm and underarm throwing in game situations.	Catching Catch with some consistency in game situations.
Striking Develop striking a ball with their hand and equipment with some consistency.	Fielding Understand that there are different roles within a fielding team.	Year 2	Throwing Develop coordination and technique when throwing over and underarm.	Catching Catch with two hands with some coordination and technique.
Striking Explore striking a ball with their hand and equipment.	Fielding Develop tracking and retrieving a ball for their team.	Year 1	Throwing Explore technique when throwing over and underarm.	Catching Develop coordination and technique when catching.
Striking Explore sending a ball to a partner.	Fielding Explore tracking and stopping a rolling ball.	EYFS	Throwing and Catching Explore rolling, throwing and catching using a variety of equipment.	



Links to the PE National Curriculum

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others.

- Pupils should be taught to develop balance, agility and co-ordination, and begin to apply these in a range of activities.

Top Tips for Teachers

- Repetition helps to reinforce learning. Repeat poses to allow the children to build on their yoga practise.
- Children will find it hard to concentrate for long periods of time. Mix up your teaching and know that children will be able to remain focused for different lengths of time and that that is ok.
- Keep safety in mind and ensure children work at a level they feel comfortable with.
- Use the word "try" so that the children learn to appreciate the process rather than the result.

Key Skills: Physical

- Breathing
- Balance
- Flexibility
- Strength

Key Skills: S.E.T

- Social: Working safely
- Social: Sharing ideas
- Social: Leadership
- Emotional: Calmness
- Emotional: Patience
- Emotional: Understanding
- Thinking: Selecting actions
- Thinking: Creating poses
- Thinking: Focus
- Thinking: Providing feedback



Key Vocabulary:

Encourage pupils to use this language in your lessons.

*Year 2 would use Year 1 and Year 2 vocabulary

Year 1 • Safely • Listen • Copy • Slowly
• Space • Breath • Balance • Feel

Year 2 • Focus • Position • Create
• Pose • Flow • Choose

Teacher Glossary

Mindfulness: The process of purposely bringing one's attention to experiences occurring in the present moment.

Asana: Refers to physical poses and postures.

Pranayama: Refers to breathing techniques. Prana is our life force, our breath.

Namaste: In yoga this means 'the divine in me acknowledges the divine in you' and is a respectful way to start or end a class.

Where this unit sits



Assessment Criteria

EYFS Early Learning Goals

- Physical: I can handle equipment effectively.
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- Physical: I can show good control and co-ordination in small and large movements.
- Physical: I can talk about ways to keep healthy and safe.
- Physical: I know the importance for good health and physical exercise.
- Social: I am sensitive to others' feelings.
- Social: I play co-operatively, taking turns.
- Emotional: I am confident to try new activities.
- Emotional: I ask for help if needed.
- Thinking: I can talk about my own ideas and use them in response to a task.
- Thinking: I understand and follow rules.

Year 1

- I can recognise changes in my body when I do exercise.
- I can remember and repeat actions, linking poses together.
- I can say what I liked about someone else's flow.
- I can show an awareness of space when travelling.
- I can work with others to create poses.

Year 2

- I am beginning to provide feedback using key words.
- I can copy, remember and repeat yoga flows.
- I can describe how my body feels during exercise.
- I can move from one pose to another thinking about my breath.
- I can use clear shapes when performing poses.
- I can work with others to create simple flows showing some control.

Year 3

- I can copy and link yoga poses together to create a short flow.
- I can describe how yoga makes me feel.
- I can move from one pose to another in time with my breath.
- I can provide feedback using key words.
- I can work with others to create a flow including a number of poses.
- I show some stability when holding my yoga poses.

Progression of Skills Ladder

Other units that progress into this activity are:

Fundamentals
Gymnastics

Balance Demonstrate increased control when in poses and explore control in paired poses.	Flexibility Explore poses and movement in relation to their breath.	Year 3	Strength Explore arm balances with some control.	Mindfulness Develop their ability to stay still and keep their focus.
Balance Remember, copy, and repeat sequences of linked poses.	Flexibility Show increased awareness of extension in poses.	Year 2	Strength Demonstrate increased control in performing poses.	Mindfulness Explore controlling their focus and sense of calm.
Balance Perform balances and poses making their body tense, stretched and curled.	Flexibility Explore poses and movements that challenge their flexibility.	Year 1	Strength Explore strength whilst transitioning from one pose to another.	Mindfulness Recognise their own feelings in response to a task or activity.
Balance Explore shapes in stillness using different parts of their bodies.	Flexibility Explore shapes and actions to stretch their bodies.	EYFS	Strength Explore taking weight on different body parts.	Mindfulness Explore their own feelings in response to an activity or task.